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1ST IMGA MENA NOMINATED GAMES ANNOUNCED

Public voting now open for the People's Choice Award

MARSEILLE, October 4, 2016 – Today, the International Mobile Gaming Awards has unveiled its shortlist of 43 nominated games for its first edition in the Middle East and North Africa region, its fourth games awards program. Gamers and nominees' fans are now invited to vote for their favourite game to determine the People Choice's Award on mena.imgawards.com.

According to Maarten Noyons, the IMGA's founder: *"We are excited to highlight for the first time the creativity and the talent of game developers and studios located in Middle East and North Africa! I would like to thank our partners: Zain, the leading mobile network operator and the Jordanian games publisher Maysalward."*

Zain Jordan Chief Executive Officer Ahmad Hanandeh commented: *"Holding the IMGA in Jordan contributes greatly to the Gaming community by strengthening Jordan's position as a regional hub for Gaming. It will also promote young Jordanian talent and promote their games both locally and internationally. The exposure with IMGA and its community will help enrich and diversify our Gaming expertise. We are very proud of this partnership and we are continuously striving to establish similar programs and partnerships for the benefit of Jordan's youth and entrepreneurs."*

Nearly 100 games from all major countries from the region have been received for this first edition. Games have been submitted by developers and studios based in United Arab Emirates, Algeria, Jordan, Tunisia, Saudi Arabia, Bahrain, Egypt, Morocco, Qatar, Turkey, Lebanon...

And the nominees are...

- Liyla and The Shadows of War, by Rasheed Abueideh
- Bambuzel, by Ghaith Khmili
- Desert Zombies, by Tarboosh FZE
- Freej League, by Tarboosh FZE
- Mr. Know It All, by Tarboosh FZE
- Abjad, by Amjad Daoud
- Run Kid, by Abdulrahman Bucheeri
- Angry Eggs, by Hamada Games
- Drop the wheels - Physics Game, by 3dotsgames
- Hamad And Sahar, by Space Crescent
- Dabdob : Teddy Bear Factory, by Perfect Pixel
- Rotangle, by dproduction
- Balloons Ninja Space Crescent, by Space Crescent
- The Schema (المخطط), by Daa ElHak Guedouari

- Spaceroids, by Tariq Hamrit
- Rezo, by Ahmad Badawi
- Tower Race, by Salem AlEnzi
- Pirates Gulf, by Salem AlEnzi
- Claws War, by Salem AlEnzi
- Rehla (pay), by Salem AlEnzi
- هجولة, by RABABA Games
- OPERATION DRACULA (pay), by Nabil Bukraa
- Derbawi درباوي, by Mohammed Rafiq Zabian
- Jump N Switch, by Danar Kayfi
- VR Air Defense, by Gamester
- Jelly Couple, by Random Dev
- PolyBlast, by joanna Nader
- Coccidots, by Ahmed MAJDOUBI
- Rollet, by Raed Abdallah
- DCR: Drive.Crash.Repeat, by Rani Hammad
- Escape: Close Call, by Rani Hammad
- Wavy Tube Man Adventures, by George Habr
- Adventure World, by Taj Al Arabe Al brouhi
- Clowny Rain, by Adel Qaddoumi
- Boom Ball - Journey Home, by Zviad Sichinava
- Kyo - Dark Quest DEMO, by Imad Eddine Toubal
- Lamp of Truth (مصباح الحقيقة), by Daa ElHak Guedouari
- Pix Hop, by Abdullah Alsayed
- Qutopia, by Anas Albaghajati
- z7am (Zham), by Yassine Arif
- Hop Hop Away (pay), by Hybrid Humans
- Who Lurks, by Hybrid Humans
- تكلم مع هاشم, by obay daaboul

Winners including the Grand Prix and the Jury's Honorable mention will be selected and announced during the Jordan Games Summit, the leading MENA developer conference, to be held at the King Hussein Business Park in Amman on November 12.

About IMGA

The IMGA is the longest standing mobile games award program started in 2004. With its long history and unique judging process, it has recognized some of the world's most popular titles in their early days, such as Candy Crush Saga and Clash of Clans. It is the only competition that unites the industry by celebrating excellence and innovation in games.

For full details about the competition's terms and conditions, visit mena.imgawards.com or call: +33 491 315 217. You can also follow the IMGGA on Twitter or Facebook.